edinique





Unlock the Future of Innovation: Hands-on learning, cutting-edge technology, and endless possibilities await!

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🗰 www.stemlabsupgrade.com

Who is Edunique?

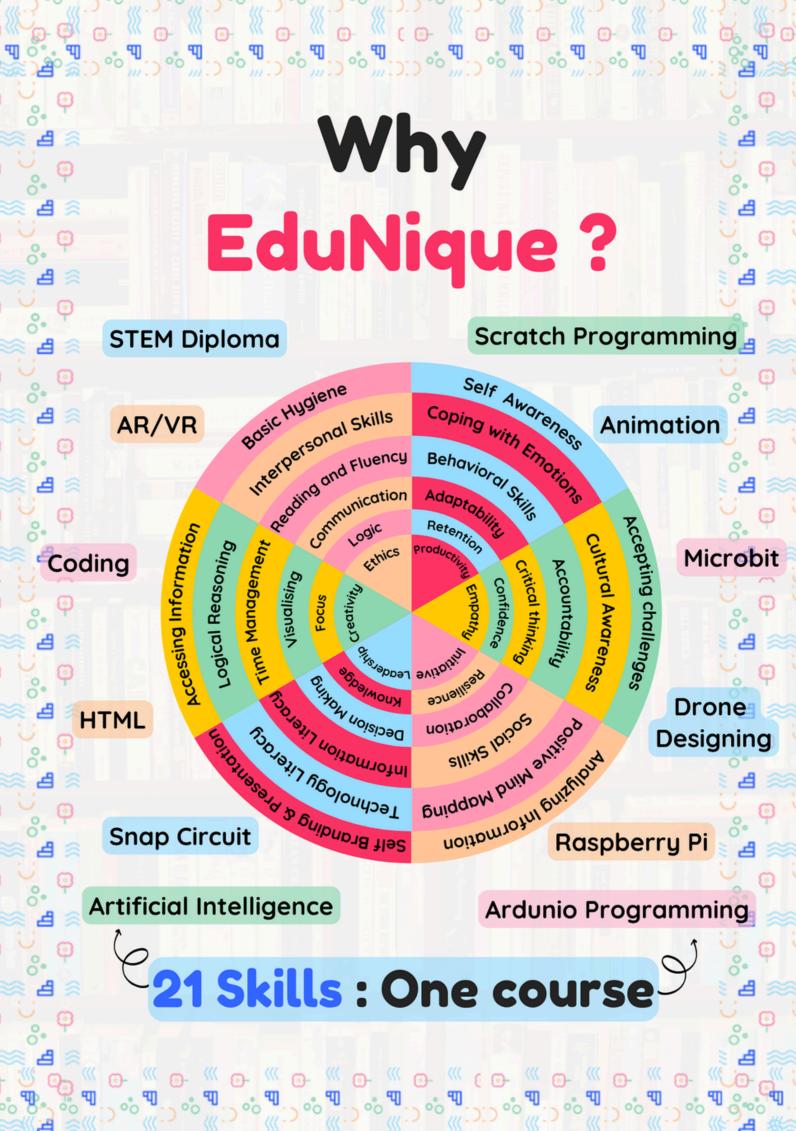
EduNique is the 1st Intelligent AI and Human blended online and offline educational platform that embraces, recognizes and harnesses the power of a child and also polish the skills to revolutionize the way children go through their educational journey, both in online and offline settings. The core philosophy behind EduNique is to provide a transformative educational experience for each child. We provide STEM Programs, Skill and Brain enhancement Clubs at school across Asia.

EduNique's approach is to offer comprehensive, tailored learning programs according to age, personality, emotional intelligence and environment. These programs are specifically designed to match the unique learning styles and challenges of each batch of student. We believe that learning should be an enjoyable and fulfilling for every child. Our mission is not only to make learning fun but also highly applicable in the future of students and effective in helping students achieve their educational goals.

We are committed to help students excel academically, develop essential life skills, foster creative thinking, enhance logical reasoning abilities, and stimulate cognitive growth. These goals are at the heart of our educational philosophy.

Edunique has been Featured In





Concept of Robotics & AI STEM Lab?

A Robotics & AI STEM Lab is an initiative aimed at improving students' practical learning experiences by offering hands-on training in various skills. These labs are designed to equip students with the knowledge and expertise that align with industry standards, preparing them for diverse career opportunities and enhancing their employability.

It is also leading to development of curiosity, inquisitiveness, critical thinking, problem solving, imagination, questioning & exploration skills among students for innovation, designing & creating, testing & modifying solutions to complex problems.

Why Robotics & AI STEM Learning?

The National Education Policy (NEP) 2020 places a strong emphasis on vocational and skill-based education. The objective behind this is to integrate vocational training into mainstream education, ensuring that every student has access to skill development from an early age.
Key measures under this policy include establishing skill development centres nationwide, providing opportunities for internships & apprenticeships.

Benefits of NEP's Skill Building Initiatives

The NEP emphasis on vocational and skill-based education to equip students with industry-relevant skills, enhancing their employability & career prospects. Here are few of the benefits:

- Increased employability
- Hands-on training
- Industry exposure
- Higher earning potential
- Entrepreneurial opportunities
- Improved critical thinking
- Adaptability in the job market





Process of Setting up a Robotics & AI STEM Lab

- EduNique will provide the entire set up like Hardware, DIY Kits, Software and worksheets (at 50% market cost).
- The entire program can be mapped from a portal for the school ,parents & students. The Composite Skill STEAM program provides 50 activities for the Practical Application of all the CBSE/IB curriculum concepts And also the application of NEP policy.
- EduNique shall provide trained staff and training with necessary expertise to run the lab throughout the year.
- Through this program, children also get an international platform to create out of the box projects and display in our interntaional exhibitions. These are conducted in Dubai and Singapore every year in the month of October.

AI CURRICULUM

1. Artificial Intelligence - With MBlock (Basics)

- Unit 1 : Al Service
- Unit 2 : Teachable Machine
- Unit 3 : Speech Recognition
- Unit 4 : Text Recognition
- Unit 5 : Image Recognition
- Unit 6 : Human Body Recognition
- Unit 7 : Natural Language Processing



2. Artificial Intelligence - (Intermediate)

- Session 1 : Introduction to AI
- Session 2 : How does the human brain identify objects?
- Session 3 : How does the human brain estimate & predict?
- Session 4 : Making a machine identify objects?
- Session 5 : Importance of data for AI
- Session 6 & 7 : Course Project 1
- Session 8 : Making a machine learn and predict outcomes
- Session 9 & 10 : Course Project 2
- Session 11 : Making a machine do image recognition A
- Session 12 : Making a machine do image recognition B
- Session 13 : Final Course Project

3. Artificial Intelligence - (Masters)

- Module 1 : Fundamentals of Python Programming

Outcome :

- Students will understand Python programming language & its syntax.
- Students will understand basic Python data types & operations.
- Students will understand Python advanced data types like lists & dictionary.
- Students will understand how to write Python programs.
- Module 2 : Understanding Python Analysis Packages

Outcome :

- Students will understand the numerical analysis methods & functions using Numpy.
- Students will understand graphical representation methods & functions using Matplotlib.

- Module 3 : Machine Learning using Python Programs

Outcome :

- Students will understand machine learning Python package & its classes & functions.
- Students will understand how to add datasets in Python projects.
- Students will understand the machine learning process flow with Python.
- Students will understand different algorithm implementation using Python package.
- Students will understand performance metrics of algorithms.

- Module 4 : EduNique AI tool Programming Mode - Regression & Classification

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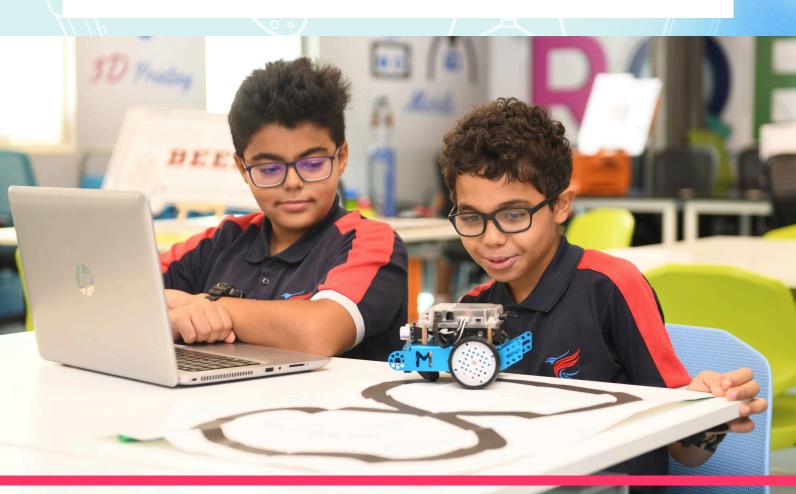
Outcome :

- Students will understand the simple machine learning process flow using EduNique AI tool programming mode.
- Students will understand the advanced configurability achieved in programming mode.

- Module 5 : EduNique AI tool Programming Mode - Image Recognition

Outcome :

- Students will understand the simple image recognition process flow using EduNique AI tool programming mode.
- Students will understand the advanced configurability achieved in programming mode.



play dynamex

A collection of interconnectable plastic parts that can be used to create simple to advanced movable mechanical models.

(-1-1-1-)

435+ Components

 $(\cdot \cdot \cdot)$ PeeCee Computational Kit -2 Compatible

<u>\</u> Simulation for Ease

of Construction

Þ 222 Grade 3-9 Mechanics and Robotics Curriculum

-110+ Unique Highquality Blocks

4 Open-ended and Flexible

Develop Spatial Thinking Skills



Age

8+



50+ components

USB-C based Power Connector



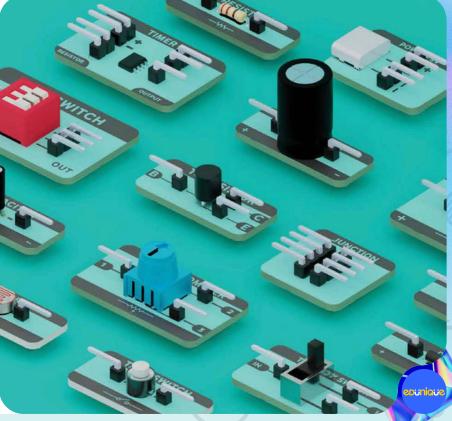
Simulation for Ease of Construction

Grade 3-9 Elemental Electronics Curriculum

7 Input and 6 Output Modules

Open-ended and Flexible

Inclusive of Resistors, Diode, Transistors and more



play trons

Easy to use electronic building blocks designed for children over 6 years of age.

34+ Components 9 Input and 7 Output Modules

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USB-C based Power Connector

Simulation for Ease of Construction

Grade 1-3 Playfully Crafted Curriculum **-**,-

Open-ended and Flexible

Inclusive of Resistors, Diode, Transistors and more





A collection of interconnectable plastic parts along with fun characters that can be used to create simple models for kids.

Poworful

Powerful Codable Brick

Strong Durable Geared Motors

Solid Plastic Chasis Blocks

Long Running Rechargable Li-Ion battery

∛∕ 奈 Wireless Code

and Control

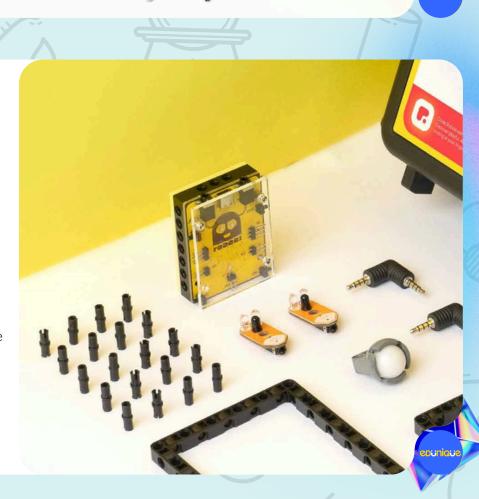
Smart Plug Sensors

I

Plug and Play Ports & Fleximove Connectors

3

Big Sturdy Wheels



Age

8+

DUnique

Thank You

Contact Us





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